

Completed By: Gary Kurth

<b>Narrative:</b> This RA covers the measures required to ensure the safe operation of generic on land team games. These include group and individual games where lead by a member of staff. Where measures are required for specific / bespoke activities, these will be individually risk assessed.		
<b>Hazard</b>	<b>Control Measure</b>	<b>Further Considerations</b>
<b>General Injuries</b>	<ul style="list-style-type: none"> <li>• Staff will inspect all equipment before use</li> <li>• First aid kit with staff</li> <li>• All staff to receive in house training and induction to cover best practice</li> </ul>	
<b>Falling</b>	<ul style="list-style-type: none"> <li>• Any task involving a drop of more than 1m, a helmet must be worn.</li> <li>• Use area's with soft ground</li> <li>• Briefing on appropriate ways of lifting each other</li> <li>• Instructors spotting for any lifts that occur</li> <li>• Pontoon jumps to be performed where a depth check resulting in depth more than 1 full paddle length directly in line with the pontoon.</li> </ul>	
<b>Head Injuries</b>	<ul style="list-style-type: none"> <li>• Guest briefing</li> <li>• Staff awareness</li> <li>• Helmets to be worn for all parts of activities</li> </ul>	
<b>Cold/Wet</b>	<ul style="list-style-type: none"> <li>• Staff ensure correct clothing appropriate for conditions</li> <li>• Wetsuit must be worn for wet team games</li> </ul>	Additional clothing to be brought on sessions where temperature is low

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<b>Drowning</b> Drowning is an inherent risk in all water activities.	<ul style="list-style-type: none"> <li>Buoyancy Aids must be worn, include CE mark and 50N</li> <li>VHF Radio carried.</li> <li>Roll mats in safety craft</li> <li>EAP in place.</li> <li>Buoyancy Aids are checked by instructors before use.</li> </ul>	Self-inflating lifejackets should be available for guests that have injuries or disabilities which prevent them from turning themselves face up after falling in the water.
<b>Group Control Whilst Afloat.</b>	<ul style="list-style-type: none"> <li>All Guests receive a safety briefing before each sub activity</li> <li>All Guests are shown safety hand and whistle signals and there meaning.</li> <li>All Guests are given an area to stay within.</li> </ul>	
<b>Entanglement, onshore</b>	<ul style="list-style-type: none"> <li>Ropes to be tied at both ends so not loose</li> <li>1 student at a time to go through ropes</li> <li>Instructor to make sure no unsuitable leaps or jumps are made</li> </ul>	
<b>Slipping</b>	<ul style="list-style-type: none"> <li>Any activity on the slipway will include a brief</li> <li>If the slipway is too covered in weed then alternative activities will be found.</li> <li>Foot wear to be used at all times. No bare feet.</li> </ul>	The boson should be made aware if the slipway is not suitable. Any activity that involves faster movement than normal has an increased chance of slipping especially if area is wet

**Risk Assessment:** RA060 Team Building.

**Date: 01/03/2019 Review: 01/03/2020**

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<b>Guest Medical Issues</b>	<ul style="list-style-type: none"><li>• All guests must have completed a medical form before going afloat.</li><li>• All instructors must check if there any medical issues with the group they are taking out.</li><li>• Medicines must be placed in a dry bag and kept with instructor at all times.</li><li>• Medication must be given back to the student at the end</li><li>• If a guest has a medical issue which may warrant an individual risk assessment the chief instructor will make sure this is completed.</li></ul>	
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