Risk Assessment

RAW-016 – Water Confidence

Reviewed 31.01.24

Risk Area: Water Confidence Owner: Watersports Manager Date of next review: 31.01.25

What are the hazards?	Who might be harmed and how?	What are you already doing?	Do you need to do anything else to control this risk?	Action by who?	Action by when?	Done				
This RA covers the measures required to ensure the safe operation of on water team games. These include group and individual games lead by a member of staff. Where measures are required for specific / bespoke activities, these will be individually risk assessed.										
General Injuries	Staff and visitors	 Staff will inspect all equipment before use First aid kit with staff All staff to receive in house training and induction to cover best practice Suitable footwear and wetsuits to be worn and checked over by instructor 								
Falling pontoon jumps	Staff and visitors	 Pontoon jumps to be performed where a depth check resulting in depth more than 1 full SUP paddle, no less than 1.8m in length directly in line with the pontoon Pontoon jumps to also be approved by the IC for the day by checking the yellow markings on the pontoons for depth and position. Helmets and buoyancy aids to be worn for pontoon jumps. No 'feet above head' jumps permitted 								
Head Injuries	Staff and visitors	 Guest briefing Staff awareness Helmets to be worn for all parts of activities 								
Cold/Wet	Staff and visitors	 Staff ensure correct clothing appropriate for conditions Wetsuit must be worn for wet team games Length of session to be adapted for the conditions 								

Drowning Drowning is an inherent risk in all	Staff and Visitors by falling out of vessel or	Buoyancy Aids must be worn, include CE mark and 50N Trained and Qualified Instructors
water activities	during capsizes	 VHF Radio carried or appropriate means of communications Roll mats in safety craft EAP is in place Staff trained in EAP completion Buoyancy Aids are checked by instructors before use. Self-inflating lifejackets are available for guests that
		have injuries or disabilities which prevent them from turning themselves face up after falling in the water • Water confidence sessions provided prior to going afloat. • Capsize drills covered promoting student safety
Group Control Whilst Afloat	Staff and visitors	 All Guests receive a safety briefing before each activity All Guests are shown safety hand and whistle signals and there meaning. All Guests are given an area to stay within Swimming activities without the use of equipment (SUPs, Rafts Canoes etc) to be restricted to the UKSA basin (tide permitting)
Entanglement	Staff and visitors	 Ropes to be tied at both ends so not loose Instructor to make sure no unsuitable leaps or jumps are made Staff carry knives for release. Group control managed
Slipping	Staff and visitors	 Any activity on the slipway will include a brief If the slipway is too covered in weed then alternative activities will be found. Footwear to be used at all times. No bare feet. The boson should be made aware if the slipway is not suitable. Any activity that involves faster movement than normal has an increased chance of slipping especially if area is wet

Guest Medical	Staff and visitors	All guests must have completed a medical form before	
Issues		going afloat.	
		All instructors must check if there any medical issues	
		with the group they are taking out.	
		Medicines must be placed in a dry bag and kept with	
		instructor at all times.	
		Medication must be given to the student at the end	
		If a guest has a medical issue which may warrant an	
		individual risk assessment the chief instructor will	
		make sure this is completed	